



# Refinements for free! and applications

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# 1

## Motivation

# Strassen's algorithm, Winograd variant

[Dénès, Mörtberg, Silès 2012]

Matrix product can be programmed efficiently:

$$\left( \begin{array}{c|c} A_{1,1} & A_{1,2} \\ \hline A_{2,1} & A_{2,2} \end{array} \right) \times \left( \begin{array}{c|c} B_{1,1} & B_{1,2} \\ \hline B_{2,1} & B_{2,2} \end{array} \right) = \left( \begin{array}{c|c} C_{1,1} & C_{1,2} \\ \hline C_{2,1} & C_{2,2} \end{array} \right)$$

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$$\begin{array}{lll} S_1 = A_{2,1} + A_{2,2} & P_1 = A_{1,1} \times B_{1,1} & U_1 = P_1 + P_6 \\ S_2 = S_1 - A_{1,1} & P_2 = A_{1,2} \times B_{2,1} & U_2 = U_1 + P_7 \\ S_3 = A_{1,1} - A_{2,1} & P_3 = S_4 \times B_{2,2} & U_3 = U_1 + P_5 \\ S_4 = A_{1,2} - S_2 & P_4 = A_{2,2} \times T_4 & C_{1,1} = P_1 + P_2 \\ T_1 = B_{1,2} - B_{1,1} & P_5 = S_1 \times T_1 & C_{1,2} = U_3 + P_3 \\ T_2 = B_{2,2} - T_1 & P_6 = S_2 \times T_2 & C_{2,1} = U_2 - P_4 \\ T_3 = B_{2,2} - B_{1,2} & P_7 = S_3 \times T_3 & C_{2,2} = U_2 + P_5 \\ T_4 = T_2 - B_{2,1} & & \end{array}$$

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$$T(2^{k+1}) = 7T(2^k) + 15 \times 2^{2k}$$

$$T(n) = \mathcal{O}(n^{\log 7})$$

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How would you prove this product is associative?

# Program verification

Traditional approaches to program verification:

- Bottom-up verification (e.g. annotations/direct proof)
- Program synthesis from specifications (e.g. Coq's extraction)
- Top-down step-wise refinements from specification to programs

Specificity of computer algebra programs:

- Computer algebra algorithms can have complex specifications
- Efficiency matters!

Problem: these aspects are often in tension

## Solution: separation of concerns

*We know that a program must be **correct** and we can study it from that viewpoint only; we also know that it should be **efficient** and we can study its efficiency on another day, so to speak. [...] But nothing is gained – on the contrary! – by **tackling these various aspects simultaneously**. It is what I sometimes have called "the separation of concerns"*

Dijkstra, Edsger W.

"On the role of scientific thought" (1982)



## Methodology: algorithm refinement

1. Write naive matrix product  $c_{i,j} = \sum_{k < n} a_{i,k} b_{k,j}$ .
2. Prove it is associative.
3. Prove that the two products are the same.

End of the story?

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End of the story?

No!

We need to be generic over data representation.

⇒ Abstraction / Parametrization

# 2

## Coq, Mathematical Components, and abstraction

# Formal proof and Coq

## Tools

- Write definitions, theorems and proofs that can be mechanically checked.
- Numerous tools: Coq, MATITA, AGDA, ISABELLE/HOL, HOL LIGHT, PVS, NUPRL, ACL2, MIZAR...

## Coq

- **Interactive** Theorem Prover.
- Tactic language to build proofs.
- Functional programming language.
- Based on type theory.

# Abstraction in Coq

In Coq, abstraction using:

- The module system, or
- Records (+ typeclass-like inference)

Abstract data is characterized by

- Types
- Operations signature
- **Axioms**

$$\forall M : \left\{ \begin{array}{l} (A : \text{Type}), \\ (* : A \rightarrow A \rightarrow A), \\ (*\text{assoc} : \forall a \ b \ c, a * (b * c) = (a * b) * c \end{array} \right\}, \quad \text{My Theory}(M)$$

## Example: natural numbers in Coq standard lib

In Coq standard library:

`nat` (unary) and `N` (binary) along with two isomorphisms

`N.of_nat : nat -> N` and `N.to_nat : N -> nat`

Here already two aspects in tension:

- `nat` has a convenient induction scheme for proofs
- `N` gives an exponentially more compact representation of numbers

In Coq standard library, proofs are factored using abstraction with the module system and can be instantiated to any of these two implementations.

→ The axioms of natural numbers are instantiated twice

# Problem with traditional abstraction

We often have concrete constructions e.g.  $\mathbb{N}$ , matrices, polynomials, . . .

## Should everything concrete be abstracted?

- Many abstractions with only one implementation.
- Difficult to find the right set of axioms to delimit an interface.
- Lose computational behaviour.

# Mathematical Components

A library for Algebra in Coq [Gonthier et al 2006-2019]

Origins:

- Created for the Four Colour Theorem [Gonthier 2006] and
- Extended for the Odd Order Theorem [Gonthier et al 2013]

Contents:

- Containers, Basic datatypes, Elementary arithmetic, ...
- Finite graph theory, depth-first search, ...
- Finite group theory, Representation theory, Character theory, ...
- Algebraic structures, Linear Algebra, Galois Theory, ...
- ...





## Context: Libraries, Conventions, Examples

Proof-oriented types.

E.g.: `nat`, `int`, `rat`, `{poly R}`,  
`'M[R]_(m,n)...`

Proof-oriented programs.

E.g.: `0`, `S`, `addn`, `addz`, `...`,  
`0%R`, `1%R`, `(+_ )%R...`

Rich theory, geared towards  
interactive proving

Computation-oriented types.

E.g.: `N`, `Z`, `Q`, `sparse_poly`, `...`

Computation-oriented  
programs.

E.g.: `xH`, `xI`, `xO`, `addN`, `addQ`,  
`...`, `0%C`, `1%C`, `(+_ )%C...`

Reduced theory, more efficient  
data-structures and more  
efficient algorithms

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`...`, `0%C`, `1%C`, `(+_)%C...`

Reduced theory, more efficient  
data-structures and more  
efficient algorithms

We suggest a methodology based on refinement from proof oriented objects to computation oriented objects to achieve separation of concerns.

# 3

## Refinements

Sequence of refinement steps

$$P_1 \rightarrow P_2 \rightarrow \dots \rightarrow P_n$$

where:

## In the literature

- $P_1$  is an **abstract** version of the program,
- $P_n$  is a **concrete** version of the program,

## In CoqEAL

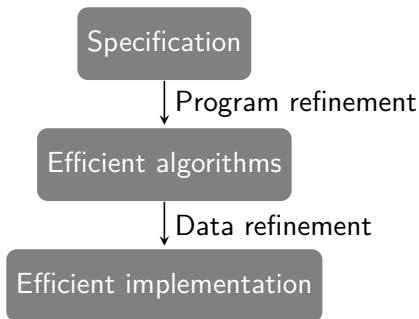
- $P_1$  is an **proof-oriented** version of the program,
- $P_n$  is a **computation-oriented** version of the program,

- Each  $P_i$  is correct **w.r.t.**  $P_{i-1}$ .

# Program and data refinements

The methodology consists in refining in two steps

1. Program refinement: improving the algorithms *without changing the data structures*.
2. Data refinement: switching to more efficient data representations, *using the same algorithm*.



# Data refinements

Program refinement is complicated by essence

Data refinements should be automated:

- User provides primitive operations,
- explains compositionality,
- write **generic** programs,
- gives **no abstract properties** as in traditional abstraction.

# Generic programming example: addition on $\mathbb{Q}$

## Generic datatype

**Definition**  $\mathbb{Q} Z := (Z * Z)$ .

## Generic operations

**Definition**  $\text{addQ } Z (+) (*) : \text{add } (\mathbb{Q} Z) :=$   
`fun x y => (x.1 * y.2 + y.1 * x.2, x.2 * y.2).`

To prove correctness of  $\text{addQ}$ , abstracted operators  $(+ : \text{add } Z)$  and  $(* : \text{mul } Z)$  are instantiated by proof-oriented definitions ( $\text{addz} : \text{add int}$ ) and ( $\text{mulz} : \text{mul int}$ ).

When computing, these operators are instantiated to more efficient ones.

## Proof-oriented correctness

- The type `int` is the proof-oriented version of integers.
- The type `rat` is the proof-oriented version of rationals.

### Correctness of `addQ int`

```
Definition addQ Z (+) (*) : add (Q Z) :=  
  fun x y => (x.1 * y.2 + y.1 * x.2, x.2 * y.2).
```

```
Definition RQint : rat -> Q int -> Prop :=  
  fun r q => Qint_to_rat q = r.
```

```
Lemma RQint_add :  
  forall (x : rat) (u : Q int), RQint x u ->  
  forall (y : rat) (v : Q int), RQint y v ->  
  RQint (add_rat x y) (addQ u v).
```



## Correctness of `addQ`

**Definition** `addQ Z (+) (*) : add (Q Z) :=`  
`fun x y => (x.1 * y.2 + y.1 * x.2, x.2 * y.2).`

**Variables** `(Z : Type) (RZ : int -> Z -> Prop).`

**Definition** `RQint : rat -> Q int -> Prop := ...`

**Definition** `RQ := (RQint \o (RZ * RZ))%rel.`

**Lemma** `RQ_add (+) (*) : [...]` ->  
`forall (x : rat) (u : Q Z), RQ x u ->`  
`forall (y : rat) (v : Q Z), RQ y v ->`  
`RQ (add_rat x y) (addQ u v).`

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**Notation** `"R ==> S" :=`

`fun f g => forall x y, R x y -> S (f x) (g y).`

**Lemma** `RQ_add (+) (*) : [...] ->`

`(RQ ==> RQ ==> RQ) add_rat (addQ (+) (*))`

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**Lemma** `RQ_add (+) (*) :`

`(RZ ==> RZ ==> RZ) addz (+) ->`

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**Lemma** `RQint_add :`

`(RQint ==> RQint ==> RQint) add_rat (addQ addz mulz)`

**Lemma** `refine_addQ (+) (*) :`

`(RZ ==> RZ ==> RZ) addz (+) -> (RZ ==> RZ ==> RZ) mulz (*) ->`

`(RZ * RZ ==> RZ * RZ ==> RZ * RZ)`

`(addQ addz mulz) (addQ (+) (*))`

## Correctness of `addQ`

**Variables** `(Z : Type) (RZ : int -> Z -> Prop)`.

**Definition** `RQint : rat -> Q int -> Prop := ...`

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**Lemma** `RQint_add :`

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**Lemma** `param_addQ :`

`((RZ ==> RZ ==> RZ) ==> (RZ ==> RZ ==> RZ) ==>  
(RZ * RZ ==> RZ * RZ ==> RZ * RZ)) addQ addQ`

## Correctness of `addQ`

**Variables** `(Z : Type) (RZ : int -> Z -> Prop)`.

**Definition** `RQint : rat -> Q int -> Prop := ...`

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**Notation** `"R ==> S" :=`

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**Lemma** `RQint_add :`

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- The proof of `RQint_add` is interesting
- The proof of `param_addQ` is boring

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- The proof of `RQint_add` is interesting
- The proof of `param_addQ` is **for free!**

# Parametricity / “[my result] for free!”

[Reynolds 1983, Wadler 1989, Keller-Lasson 2012]

A parametric polymorphic function cannot inspect its arguments!



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## Parametricity for closed terms

There is a translation operator  $[\cdot]$ , such that for a closed type  $T$  and a closed term  $x : T$ , we get  $[x] : [T]xx$ .

(Reynolds, Wadler in system F, Keller and Lasson for Coq)

## Free proof of `param_addQ`

$$[\forall Z, (Z \rightarrow Z \rightarrow Z) \rightarrow (Z \rightarrow Z \rightarrow Z) \rightarrow (Z^2 \rightarrow Z^2 \rightarrow Z^2)] \text{ addQ addQ}$$

## Using refinements

[Cohen, Dénès, Mörtberg 2013]

A type class for refinement:

```
Class refines P C (R : P -> C -> Type) (p : P) (c : C) :=  
  refines_rel : R p c.
```

### Program/term synthesis:

We solve by type class inference

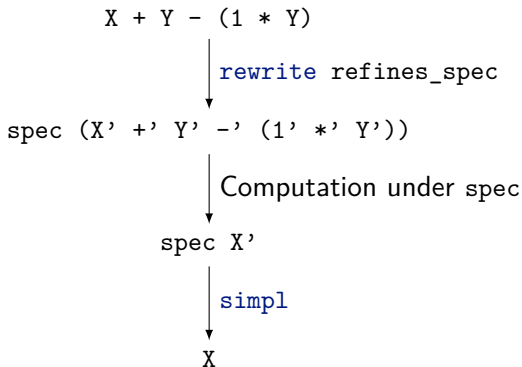
```
?proof : refines ?relation input ?output.
```

Back and forth translation:

```
Lemma refines_spec R p c : refines R p c -> p = spec c.
```

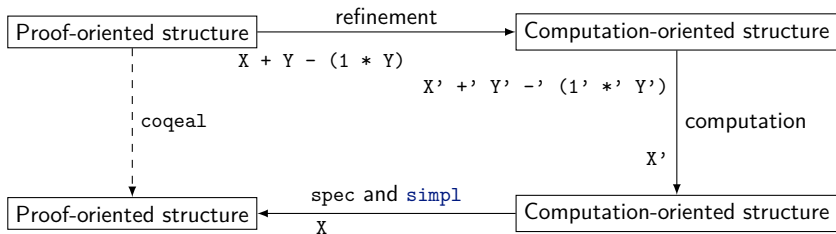
# The coqal tactic

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# 4

## Extracting linear algebra using refinements

# Strassen's algorithm, Winograd variant

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```

Definition Strassen_step p (A B : 'M_(p + p)) f :=
  let A11 := ulsubmx A in let A12 := ursubmx A in
  let A21 := dlsubmx A in let A22 := drsubmx A in
  let B11 := ulsubmx B in let B12 := ursubmx B in
  let B21 := dlsubmx B in let B22 := drsubmx B in
  let X := A11 - A21 in let Y := B22 - B12 in
  let C21 := f X Y in let X := A21 + A22 in
  let Y := B12 - B11 in let C22 := f X Y in
  let X := X - A11 in let Y := B22 - Y in
  let C12 := f X Y in let X := A12 - X in
  let C11 := f X B22 in let X := f A11 B11 in
  let C12 := X + C12 in let C21 := C12 + C21 in
  let C12 := C12 + C22 in let C22 := C21 + C22 in
  let C12 := C12 + C11 in let Y := Y - B21 in
  let C11 := f A22 Y in let C21 := C21 - C11 in
  let C11 := f A12 B21 in let C11 := X + C11 in
  block_mx C11 C12 C21 C22.

```

## Correctness of Strassen\_step

We prove the correctness of Strassen\_step relatively to the matrix product  $*_m$  defined in SSREFLECT.

**Lemma** Strassen\_stepP p (A B : 'M[R]\_(p + p)) f :  
f = 2 mulmx  $\rightarrow$  Strassen\_step A B f = A  $*_m$  B.



## Correctness of Strassen\_step

We prove the correctness of `Strassen_step` relatively to the matrix product `*m` defined in `SSREFLECT`.

**Lemma** `Strassen_step`  $P$   $p$   $(A B : 'M[R]_{(p + p)})$   $f$  :  
 $f = 2 \text{ mulmx} \rightarrow \text{Strassen\_step } A B f = A *m B$ .

Then we define a function `Strassen` which, if applied to an even-sized matrix, cuts it in two submatrices `A` and `B` and calls recursively `Strassen_step` `A` `B` `Strassen`.

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What about odd-sized matrices?

## The case of odd sizes

$$\left[ \begin{array}{c|c} A_{1,1} & A_{1,2} \\ \hline A_{2,1} & a \end{array} \right] \times \left[ \begin{array}{c|c} B_{1,1} & B_{1,2} \\ \hline B_{2,1} & b \end{array} \right]$$
$$= \left[ \begin{array}{c|c} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & R_{1,2} \\ \hline R_{2,1} & R_{2,2} \end{array} \right]$$

with:

$$R_{1,2} = A_{1,1}B_{1,2} + A_{1,2}b$$

$$R_{2,1} = A_{2,1}B_{1,1} + aB_{2,1}$$

$$R_{2,2} = A_{2,1}B_{1,2} + ab$$

## Final function

We obtain a function `Strassen` which we prove correct:

**Lemma** `StrassenP` (`n` : positive) (`M N` : 'M[R]\_n) :  
`Strassen M N = M *m N`.

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Lemma StrassenP (n : positive) (M N : 'M[R]_n) :  
  Strassen M N = M *m N.
```

In fact, `Strassen_step` and `Strassen` were generic.

So we get for free an instance on `seqmatrix C`, for any `C` refining a ring. Correctness is derived from parametricity:

```
Variable (A : ringType) (mxC : nat -> nat -> Type).  
Variable (RmxA : ∀ m n, 'M[A]_(m, n) -> mxC m n -> Prop).
```

```
Instance param_Strassen p :  
  refines (RmxA ==> RmxA ==> RmxA)  
  (Strassen (matrix A) p) (Strassen mxC p).
```

# 5

## Internal computations using refinements

## My personal initial motivation

**Definition** `ctmat1 : 'M[int]__ := \matrix_(i < 3, j < 3)`  
`(nth [::] [:: [:: 1 ; 1 ; 1 ]`  
`; [:: -1 ; 1 ; 1 ]`  
`; [:: 0 ; 0 ; 1 ] ] i)'_j.`

**Lemma** `det_ctmat1 : \det ctmat1 = 2.`

**Proof.**

**by do** `?[rewrite (expand_det_row _ ord0) // =;`  
`rewrite ?(big_ord_recl,big_ord0) // = ?mxE // =;`  
`rewrite /cofactor /= ?(addn0, add0n, expr0, exprS);`  
`rewrite ?(mul1r,mulr1,mulN1r,mul0r,mul1r,addr0) /=;`  
`do ?rewrite [row' _ _]mx11_scalar det_scalar1 !mxE /=].`

**Qed.**



## With CoqEAL

**Definition** `ctmat1` : 'M[int]\_\_ := \matrix\_(i < 3, j < 3)  
(nth [::] [:: [:: 1 ; 1 ; 1 ]  
; [:: -1 ; 1 ; 1 ]  
; [:: 0 ; 0 ; 1 ] ] i)'\_j.

**Definition** `det_ctmat1` := [coqeval vm\_compute of \det ctmat1].

## Another example

```
Lemma test_irred : irreducible_poly ('X^5 + 'X^2 + 1 : {poly
  'F_2}).
```

```
Proof.
```

```
apply/irreducibleP; rewrite /irreducibleb -[size _]/(sizep _
  ).
```

```
rewrite -[[forall _, _]]/(_ == _) /= /Pdiv.Ring.rdvdp.
```

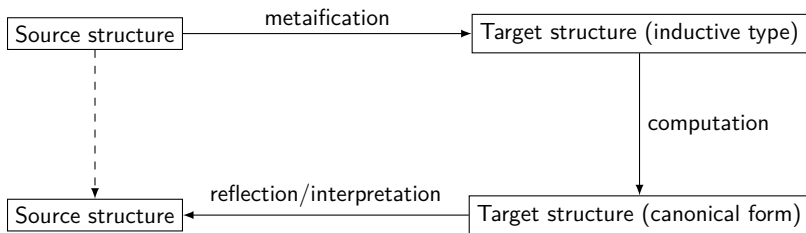
```
by coqeval.
```

```
Qed.
```

# 6

## Large scale automation using refinements

# Reflection [Boutin 97]



# Reflection on rings

[Grégoire, Mahboubi 2005]

## Metaification:

Symbolic arithmetic expressions in a ring (using  $+$ ,  $-$ ,  $*$  and  $\cdot^n$ ) can be represented as multivariate polynomials over integers, together with a variable map.

$a + b - (1 * b) \longrightarrow X + Y - (1 * Y)$  with variable map  $[a; b]$ .

## Computation:

The goal of the computation step is to normalise the obtained polynomials.

$X + Y - (1 * Y) \longrightarrow X$ .

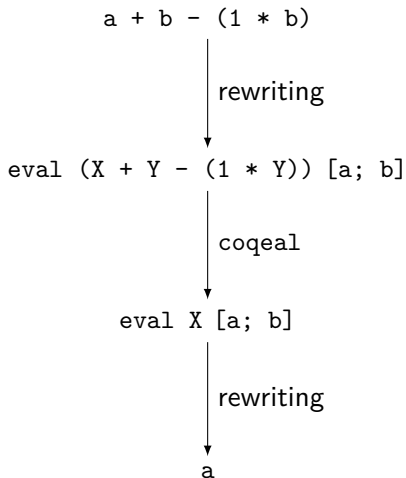
## Reflection:

The polynomials in normal form are evaluated on the variable map to get back ring expressions.

$X[a; b] \longrightarrow a$ .

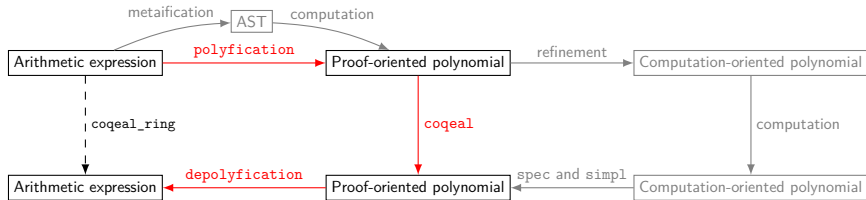
# The coqeval\_ring tactic

[Cohen, Rouhling 2017]



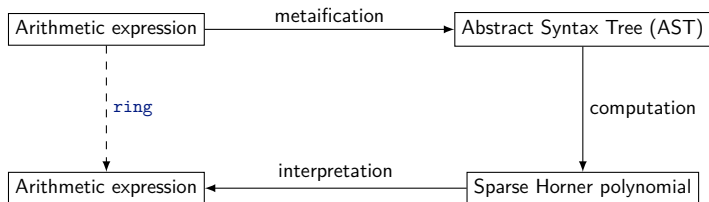
# The coqal\_ring tactic

[Cohen, Rouhling 2017]



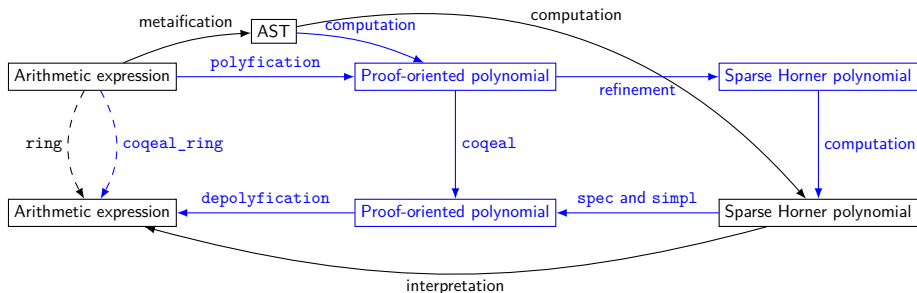
# The ring tactic

[Grégoire, Mahboubi 2005]





# Comparison



## Further work

- Catch up with `ring`: operations such as the power function, ring of coefficients as parameter, non-commutative rings, semi-rings. . .
- Make `coqeval_ring` efficient: refinement of nested data-structures, improved depolyfication.
- Implement new features: morphisms, Gröbner bases, other reduction strategies, user-defined operations. . .
- Generalise to other decision procedures: `field?` `lra???`

# 7

## Conclusion

# Inspirations

- A New Look at Generalized Rewriting in Type Theory  
[Sozeau, JFR'09]
- Univalence: Isomorphism is equality  
[Coquand - Danielsson, '13]
- Parametricity in an Impredicative Sort  
[Keller - Lasson, CSL'12]
- Theorems for free!  
[Wadler, '89]
- Types, abstraction and parametric polymorphism  
[Reynolds, '83]

## This work

- A refinement-based approach to large scale reflection for algebra  
[C. - Rouhling, JFLA'17]
- Refinements for free!  
[C. - Dénès - Mörtberg, CPP'13]
- A refinement-based approach to computational algebra in Coq  
[Dénès - Mörtberg - Siles, ITP'12]

## Some closely related work

- Equivalences for Free!  
[Tabareau, Tanter, Sozeau, ICFP'18]
- Automatic and Transparent Transfer of Theorems along  
Isomorphisms in the Coq Proof Assistant.  
[Zimmerman, Herbelin, CICM'15]
- Fiat: Deductive Synthesis of Abstract Data Types in a Proof  
Assistant.  
[Delaware, Pit-Claudel, Gross, Chlipala, POPL'15]
- Automatic data refinements in ISABELLE/HOL  
[Lammich, ITP'13]
- ...

## Further work

- Write a plugin using METACOQ (collaboration with S. Boulrier)
- or using COQ-ELPI (collaboration with E. Tassi),
- Generalize framework to transfer theorems when possible,
- Have an exhaustive refinements available:
  - for basic programming datatypes (maps, sets, trees, graphs, ...)
  - for algebraic datatypes (polynomials, matrices, semi-algebraic and algebraic sets, ...)
  - for real number approximations?
- Experiment with extraction to OCAML and HASKELL
- Develop more large scale reflection tactics  
(Current target: Gröbner bases)

Thanks